

Kerbal Space Program - Bug #9456

Trackir 5 not working in 64-bit windows 10

04/23/2016 10:41 PM - bigwookiee

Status: Confirmed	Start date: 04/23/2016
Severity: Low	% Done: 10%
Assignee:	
Category: Controls and UI	
Target version:	
Version: 1.1.0	Language: English (US)
Platform: Windows	Mod Related: No
Expansion:	

Description

64-bit KSP
build id = 01230
2016.04.19 at 19:58:54 CEST
Branch: master

32-bit KSP
build id = 01230
2016.04.19 at 19:27:27 CEST
Branch: master

from setting.cfg

```
...  
INPUT_KEYBOARD_SENSITIVITY = 2  
dontShowLauncher = False  
TRACKIR_ENABLED = True <-----  
FEMALE_EYE_OFFSET_X = 0  
FEMALE_EYE_OFFSET_Y = 0.009083331  
...
```

Tracklr 5 only works in 32 bit ksp

I checked setting cfg as well as the setting screen in ksp and it is enabled. Yet it only works in the 32 bit version of the game.

History

#1 - 04/29/2016 04:47 PM - -dead-

Here's a workaround, 'til Squad get around to putting the correct TrackIRUnity.dll in the x64 folder:

Replace the TrackIRUnity.dll in the "Kerbal Space Program\KSP_x64_Data\Managed" folder with the one from KerbTrack 1.2
<http://kerbal.curseforge.com/ksp-mods/224254-kerbtrack> (it's in the "GameData\KerbTrack\Plugins" folder).

or

Replace the TrackIRUnity.dll in the "Kerbal Space Program\KSP_x64_Data\Managed" folder with the one from here:
<https://github.com/medsouz/Unity-TrackIR-Plugin-DLL/releases>

Start the x64 version and it's green lights and twisty-turny views all round!

Both options work, up to you which you feel comfy with (downloading the zip from KerbTrack won't make Chrome & antivirus things get scared about just downloading a .dll)

#2 - 06/24/2016 11:11 PM - linuxgurugamer

KSP 1.1.3
TrackIR version 5.4.2.27545

Stock KSP doesn't work in 64 bit, works in 32 bit.

Following the instructions above fixes it.

This really sucks, I shouldn't have to do this

#3 - 07/17/2016 10:20 AM - TriggerAu

- Status changed from New to Confirmed

- % Done changed from 0 to 10

#5 - 08/13/2016 11:12 PM - peder

Just want to add, that I confirm trackir do not work in kerbal 1.1.3 64bit windows 10.
only work in 32 bit as people already say.

I wrote this in the hope it get noticed and fixed ;-)

Thanks for a great game.

#6 - 10/15/2016 01:49 PM - -dead-

Still a problem in KSP 1.2 -- workaround still works.

I know it's low priority, but it's also a 2 second fix: just replace the file -- it's not exactly rocket science (ironic). ;-)

#7 - 11/27/2016 02:50 PM - BigNose

Fixed DLL for 64bit KSP (<https://github.com/medsouz/Unity-TrackIR-Plugin-DLL/releases>) is no longer working, as discribed here:

<http://forum.kerbalspaceprogram.com/index.php?/topic/152492-121-trackir-5-not-detected-in-x64-again/>

This problem needs new attention, in KSP 1.2.1x64 TrackIR 5 does not work at all anymore, no workaround known so far.

#8 - 03/12/2017 10:56 PM - SpiralOut

The newest version of KerbTrack (v1.4) now functions again as a workaround in KSP 1.2.2x64.

As originally described, replace the TrackIRUnity.dll in the "Kerbal Space Program\KSP_x64_Data\Managed" folder with the dll from this link:
<https://github.com/pizzaoverhead/KerbTrack/releases/>