Kerbal Space Program - Feedback #9418

Don't reset the tutorial window position upon hitting "next"

04/22/2016 09:48 PM - awang

Status:	Acknowledged		
Severity:	Low		
Assignee:			
Category:	Gameplay		
Target version:			
Version:	1.1.0	**Language:**	English (US)
Platform:	OSX	**Mod Related:**	No
Expansion:			

Description

This particular example is for the advanced construction tutorial, but may apply elsewhere, too.

Right-clicking the tanks when the tutorial page asks the user to results in the info box popping up on the right, potentially under the tutorial page. The user may move the tutorial page to reveal the info box, but upon clicking the "next" button, the tutorial page returns to its original spot, potentially hiding the info box again.

While it is possible to avoid this by moving the info box, the tutorial page is (always?) on top of the info box, meaning it will have to be moved anyways.

History

#1 - 04/22/2016 11:24 PM - NathanKell

- Status changed from New to Acknowledged

- % Done changed from 0 to 100

We actually spent a bunch of time on this, it's very hard to do the way the tutorial window GUI is currently written. Sorry.