

Kerbal Space Program - Bug #9352

Large framerate drop when scrolling a category or using the search when there are a large (150+) number of parts present. May be exacerbated by mods adding parts.

04/20/2016 06:38 PM - smjjames

Status:	Not a Bug	Start date:	04/20/2016
Severity:	Low	% Done:	0%
Assignee:			
Category:	Controls and UI		
Target version:			
Version:	1.1.0	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:			
Description			
<p>I know you guys don't want to do mod support, but since it's still around in 1.1 release (though it's a bit better than before) I still have concerns on it, so, I'm putting #8865 here just in case it ever does become a major issue. I hope it doesn't.</p> <p>reproduction: For stock, just click the search bar to activate it.</p> <p>For mods, ask your mod author(s) first about it, or make a post in the technical support for modded installs.</p>			

History

- #1 - 04/21/2016 12:15 PM - sal_vager
- I've assigned the original issue to Romfarer.
- #2 - 07/17/2016 09:46 AM - TriggerAu
- Status changed from New to Needs Clarification
- #3 - 07/27/2016 09:22 PM - smjjames
- As I said in the summary, I put this here just in case, and since I didn't see any posts about it in the support section and didn't have any issues myself, you guys can just close this one out.
- Individual parts/mods could still cause problems, but that's completely out of scope here.
- #4 - 07/27/2016 09:25 PM - sal_vager
- Status changed from Needs Clarification to Not a Bug
- % Done changed from 0 to 100
- #5 - 07/27/2016 09:28 PM - sal_vager
- Ahh well then, I better close this one as a users performance issue ;)

Files

output_log.txt	447 KB	04/20/2016	smjjames
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