

Kerbal Space Program - Bug #9150

Hell Kraken at LaunchPad

04/16/2016 11:45 PM - Night_Gamer

Status:	Closed	Start date:	04/16/2016
Severity:	High	% Done:	100%
Assignee:			
Category:	Gameplay		
Target version:			
Version:	Not Applicable	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:			

Description

So, I was going to test a part at the launch pad until the Kraken struck.

The log said this for an error: Infinity or NaN floating point numbers appear when calculating the transform matrix for a Collider.

History

#1 - 07/17/2016 09:45 AM - TriggerAu

- Status changed from New to Needs Clarification

#2 - 08/09/2019 04:43 PM - chris.fulton

- Status changed from Needs Clarification to Resolved

- % Done changed from 0 to 100

#3 - 08/09/2019 04:43 PM - chris.fulton

- Status changed from Resolved to Closed