

# Kerbal Space Program - Bug #8946

## Crashing in VAB 1.1 preRelease

04/13/2016 01:47 PM - Thaytor

<b>Status:</b>	Needs Clarification	<b>Start date:</b>	04/13/2016
<b>Severity:</b>	Low	<b>% Done:</b>	0%
<b>Assignee:</b>			
<b>Category:</b>	Application		
<b>Target version:</b>			
<b>Version:</b>	Not Applicable	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>			

### Description

KSP a ship in the VAB either just sitting or just looking at craft the game crashes.

occurred 3 times all in VAB after being in VAB > 3 hours with a ships having fairing and adding parts under the fairing.

All times it has occurred during the final stages of building a lifter stage.

This is the 1.1 pre-release No mods clean install

Huge output log on both crashes

### History

#1 - 07/17/2016 09:44 AM - TriggerAu

- Status changed from New to Needs Clarification

### Files

crash.dmp	166 KB	04/13/2016	Thaytor
error.log	35 KB	04/13/2016	Thaytor