

Kerbal Space Program - Feedback #8477

Delta V stats

04/06/2016 05:55 AM - Lach_01298

Status:	Needs Clarification		
Severity:	Normal		
Assignee:			
Category:	Gameplay		
Target version:			
Version:	Not Applicable	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:			

Description

in the kSPedia delta V is talked about. This got me thinking. I suggest that on the engineers report under craft stats the should be a total delta v approximation for the craft. this would be really helpful considering i and probably many other players don't know how much delta V we have and thus run out of fuel. i know there is mods like Kerbal engineer that do this but i think at least an approximate delta V of the whole rocket should be in the core game.

History

#1 - 07/17/2016 09:44 AM - TriggerAu

- Status changed from New to Needs Clarification