

Kerbal Space Program - Bug #802

Does not get relative mouse input from external mouse

06/26/2013 02:27 PM - branan

Status:	Closed	Start date:	06/26/2013
Severity:	Normal	% Done:	100%
Assignee:			
Category:	Controls and UI		
Target version:			
Version:	0.20.2	Language:	English (US)
Platform:	OSX	Mod Related:	No
Expansion:			

Description

When a bluetooth mouse is connected to a mac laptop, all relative-motion inputs function only with the built-in trackpad. This appears to mostly just be camera rotation in the VAB and in the main game view. Window-space events like placing and moving pieces in the VAB do work correctly.

History

#1 - 08/16/2013 10:19 AM - Ted

- *Category set to Controls and UI*

#2 - 07/17/2016 09:24 AM - TriggerAu

- *Status changed from New to Needs Clarification*

#3 - 08/07/2016 11:40 AM - TriggerAu

- *Status changed from Needs Clarification to Closed*

- *% Done changed from 0 to 100*

Closing this report out for now. If you find it is still occurring in the latest version of KSP please open a new report (and this one can be linked to it.) For best results, the wiki contains really useful info for when creating a report <http://bugs.kerbalspaceprogram.com/projects/ksp/wiki>.

You can also ask questions about the bug cleanup in the forum here:

<http://forum.kerbalspaceprogram.com/index.php?/topic/143980-time-to-clean-up-the-bug-tracker/> and tag @TriggerAu to get my attention