

Kerbal Space Program - Bug #7737

Maunever Nodes Disappearing

03/30/2016 11:51 PM - Kessler_Syndrome

Status:	Needs Clarification	Start date:	03/30/2016
Severity:	Low	% Done:	0%
Assignee:			
Category:	Controls and UI		
Target version:			
Version:	Not Applicable	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:			

Description

After accepting 2 unmanned contracts for Mun, and Minmus. When attempting to change the inclination, upon releasing the node marker the node disappears. This was on both Mun and Minmus, on different vessels, and separate launches. It happened with both missions, and I tried to revert and restart game to test again, and it was reproducible.

History

#1 - 07/17/2016 09:44 AM - TriggerAu

- Status changed from New to Needs Clarification