

Kerbal Space Program - Feature #769

Disable keyboard commands when typing in a text input.

06/08/2013 11:47 PM - danjro

Status:	New	% Done:	0%
Severity:	Normal		
Assignee:			
Category:	Controls and UI		
Target version:			
Platform:	Any	Mod Related:	No
Expansion:			
Description			
I was just renaming a vessel while in flight, and when I hit the spacebar, I launched a probe by accident. It would be cool if the text inputs kept their keystrokes to themselves.			

History

#1 - 07/03/2013 08:32 AM - LePwnerer

To prevent staging to occur just lock your stages via the shortcut "alt+L"

#2 - 07/04/2013 03:03 PM - danjro

Right, thanks for the reminder. But this feature would still be useful to prevent unwanted actions to happen while typing. For example, using the number "2" in a vessel name ejects the connector from the Kerbal Assembly System, and if I had an action bound to the "2" key, it would also be triggered.