

## Kerbal Space Program - Bug #756

### Part moved from ship can't be removed and create an error

06/04/2013 12:57 PM - Jabbl

<b>Status:</b>	Closed	<b>Start date:</b>	06/04/2013
<b>Severity:</b>	Normal	<b>% Done:</b>	100%
<b>Assignee:</b>			
<b>Category:</b>	Parts		
<b>Target version:</b>			
<b>Version:</b>	0.20.2	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>			

#### Description

Sometimes when removing a part from my ship, the part i remove stays in the building zone, unable to be removed or placed down. When I try to remove the parts, i get an error in the debug menu: [Exception]: NullReferenceException. Also, when launching the ship, the parts are floating in midair, connected to the ship with an invisible connection. I have i craft file for the ship after it happened, but not before.

Sadly I don't know how to replicate this, it happened randomly this time, and has happened with another ship in an earlier version too.

Os: Windows 7 Professional  
GPU: Asus GeForce GTX 680

#### History

##### #1 - 06/17/2013 09:00 AM - Anonymous

- Status changed from New to Closed

- % Done changed from 0 to 100

This is 99% sure a mod related issue. Closing the report.

#### Files

screenshot44.png	2.04 MB	06/04/2013	Jabbl
screenshot40.png	1.52 MB	06/04/2013	Jabbl