

Kerbal Space Program - Bug #715

No Windowed Mode

05/28/2013 12:25 AM - videophreak90

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|------------------------|--------|---------------------|--------------|
| Status: | Closed | Start date: | 05/28/2013 |
| Severity: | Normal | % Done: | 100% |
| Assignee: | | | |
| Category: | Camera | | |
| Target version: | | | |
| Version: | 0.20 | Language: | English (US) |
| Platform: | OSX | Mod Related: | No |
| Expansion: | | | |

Description

The game refuses to run in windowed mode. When starting up the screen will flicker with the loading screen to desktop then go straight into full screen and load. The options in the game are set to disable full screen, the config file also has full screen set to false. Steam has even been forced to run the game in windowed mode, but none of these have any effect.

Running on Snow Leopard OSX

Doesn't affect gameplay and resolutions change normally as do all other graphical controls.

History

#1 - 07/15/2013 04:33 AM - nigi

- Status changed from New to Confirmed

- % Done changed from 0 to 10

Have the same problem running OSX 10.8.4 Mountain Lion using Steam.

Edit: Seems to work after another restart.

#2 - 07/17/2016 09:24 AM - TriggerAu

- Status changed from Confirmed to Needs Clarification

- % Done changed from 10 to 0

#3 - 08/07/2016 11:33 AM - TriggerAu

- Status changed from Needs Clarification to Closed

- % Done changed from 0 to 100

Closing this report out for now. If you find it is still occurring in the latest version of KSP please open a new report (and this one can be linked to it.) For best results, the wiki contains really useful info for when creating a report <http://bugs.kerbalspaceprogram.com/projects/ksp/wiki>.

You can also ask questions about the bug cleanup in the forum here:

<http://forum.kerbalspaceprogram.com/index.php?/topic/143980-time-to-clean-up-the-bug-tracker/> and tag @TriggerAu to get my attention