Kerbal Space Program - Bug #7112

Resizing the window in linux crashes KSP most of the time

02/27/2016 08:01 PM - sgtnoodle

Status:	Closed		**Start date:**	02/27/2016
Severity:	Low		**% Done:**	100%
Assignee:				
Category:	Controls and UI			
Target version:				
Version:	1.0.5		**Language:**	English (US)
Platform:	Linux		**Mod Related:**	No
Expansion:				

Description

When I resize the window, there is a high probability of KSP crashing. The KSP.x86 process(es) stick around so I have to manually kill them. It seems to be more likely to occur the larger I resize the window. A couple times while playing, I have accidentally clicked the border of the window and had the game crash.

I'm playing on arch linux with a geforce 650ti graphics card and NVIDIA drivers.

History

#1 - 07/17/2016 09:44 AM - TriggerAu

- Status changed from New to Needs Clarification

#2 - 08/09/2019 06:55 PM - chris.fulton

- Status changed from Needs Clarification to Resolved

- % Done changed from 0 to 100

#3 - 08/09/2019 06:56 PM - chris.fulton

- Status changed from Resolved to Closed