

Kerbal Space Program - Bug #635

OSX cuts off bottom of KSP on low res screens.

05/17/2013 01:31 PM - SuperD

Status:	Closed	Start date:	05/17/2013
Severity:	Low	% Done:	100%
Assignee:			
Category:	Controls and UI		
Target version:			
Version:	0.19.1	Language:	English (US)
Platform:	Any	Mod Related:	No
Expansion:			

Description

at 1366X768 the default screen settings in OSX put the bottom of the game below the screen making it impossible to hit any of the 'accept/cancel' buttons at the bottom.

See attached screenshot (Note:Screen res for this screenshot is set to 1152*720 because i no longer own a Macbook air)

History

#1 - 05/18/2013 04:43 AM - Ted

- Severity changed from High to Low
- Platform Any added
- Platform deleted (OSX)

This bug occurs on all OSs and has a fairly low priority as it can be worked around, albeit with a bit of forcing.

#2 - 07/17/2016 09:24 AM - TriggerAu

- Status changed from New to Needs Clarification

#3 - 08/07/2016 11:33 AM - TriggerAu

- Status changed from Needs Clarification to Closed
- % Done changed from 0 to 100

Closing this report out for now. If you find it is still occurring in the latest version of KSP please open a new report (and this one can be linked to it.) For best results, the wiki contains really useful info for when creating a report <http://bugs.kerbalspaceprogram.com/projects/ksp/wiki>.

You can also ask questions about the bug cleanup in the forum here:

<http://forum.kerbalspaceprogram.com/index.php?/topic/143980-time-to-clean-up-the-bug-tracker/> and tag @TriggerAu to get my attention

Files

Screen Shot 2013-05-17 at 11.28.52 AM.png	407 KB	05/17/2013	SuperD
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