

Kerbal Space Program - Bug #5153

New heating on some Aero Parts 1.0.3

06/22/2015 09:24 PM - Smosh3box

Status:	Closed	Start date:	06/22/2015
Severity:	Normal	% Done:	100%
Assignee:			
Category:	Parts		
Target version:			
Version:	1.0.3	Language:	English (US)
Platform:	Win32	Mod Related:	No
Expansion:			

Description

Update just got released and saw this in the notes:

"FX:

- Nose and tail cones heat animation.

"
*note I only have a visual mod installed which is Scatterer
I loaded up a plane with no visible issue in the SPH, but on the runway the parts look as follows: 8e5b2c1459.jpg

History

#1 - 06/22/2015 09:30 PM - Smosh3box

Did some testing and this only occurs when the throttle is above 0%, this screenshot was taken with the default 55% throttle and engines off. Also occurs when there are no engines present and throttle is set.

#2 - 06/23/2015 12:17 AM - TriggerAu

I'm having trouble replicating this one myself, but I am using only stock. Can you share the craft file, and also try it using only stock?

I do see a thread in the forum with similar behaviour too, gonna try and replicate that use case too

#3 - 06/25/2015 01:41 AM - TriggerAu

- Status changed from New to Need More Info

Any chance you can share the craft file and try it in Stock?

#4 - 07/27/2015 05:58 PM - Squelch

- Platform Win32 added

- Platform deleted (Windows)

#5 - 07/17/2016 09:34 AM - TriggerAu

- Status changed from Need More Info to Needs Clarification

#6 - 08/10/2016 08:15 AM - TriggerAu

- Status changed from Needs Clarification to Closed

- % Done changed from 0 to 100

Closing this report out for now. If you find it is still occurring in the latest version of KSP please open a new report (and this one can be linked to it.) For best results, the wiki contains really useful info for when creating a report <http://bugs.kerbalspaceprogram.com/projects/ksp/wiki>.

You can also ask questions about the bug cleanup in the forum here: <http://forum.kerbalspaceprogram.com/index.php?/topic/143980-time-to-clean-up-the-bug-tracker/> and tag @TriggerAu to get my attention