

Kerbal Space Program - Bug #5109

Game freeze when I enter the training "Construction Basics" twice

06/06/2015 02:09 PM - jiangtiandao

Status: Closed	Start date: 06/06/2015
Severity: Low	% Done: 100%
Assignee:	
Category: Gameplay	
Target version:	
Version: 1.0.2	Language: English (US)
Platform: Win32	Mod Related: No
Expansion:	

Description

KSP Version: v1.0.2.842 Windows 32-bit

What Happens: Game freeze when I enter the training "Construction Basics" twice

Mods / Add-Ons: All Stock

Steps to Replicate:

- 1) enter the training "Construction Basics"
- 2) follow directions except the last one(important)**
- 3) Press launch icon instead of quit icon
- 4) enter the training "Construction Basics" again

Result: Game will freeze with no response

History

#1 - 07/27/2015 05:58 PM - Squelch

- Platform Win32 added

- Platform deleted (Windows)

#2 - 07/17/2016 09:34 AM - TriggerAu

- Status changed from New to Needs Clarification

#3 - 08/10/2016 08:14 AM - TriggerAu

- Status changed from Needs Clarification to Closed

- % Done changed from 0 to 100

Closing this report out for now. If you find it is still occurring in the latest version of KSP please open a new report (and this one can be linked to it.) For best results, the wiki contains really useful info for when creating a report <http://bugs.kerbalspaceprogram.com/projects/ksp/wiki>.

You can also ask questions about the bug cleanup in the forum here:

<http://forum.kerbalspaceprogram.com/index.php?/topic/143980-time-to-clean-up-the-bug-tracker/> and tag @TriggerAu to get my attention

Files

Kerbal Space Program_log.zip	46.6 KB	06/06/2015	jiangtiandao
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