

# Kerbal Space Program - Bug #5041

## Root part rescaleFactor error

05/25/2015 01:14 AM - Comwarrior69

<b>Status:</b>	Closed	<b>Start date:</b>	05/25/2015
<b>Severity:</b>	Normal	<b>% Done:</b>	100%
<b>Assignee:</b>			
<b>Category:</b>	Parts		
<b>Target version:</b>			
<b>Version:</b>	1.0.1	<b>Language:</b>	English (US)
<b>Platform:</b>	Any	<b>Mod Related:</b>	No
<b>Expansion:</b>			

### Description

If the root part of a craft has a rescaled model via the "rescaleFactor =" parameter in it's config (not tweakscaled) then when you switch vesseles or go back to the space center and come back the craft then the root part only has it's scaling reset back to 1 but all other parts are (phisically) connected (ether surface attach or node attach) as if it was the bigger / smaller model but the same identical parts that are not the root part are not affected.

### History

#### #2 - 07/17/2016 09:29 AM - TriggerAu

- Status changed from New to Needs Clarification

#### #3 - 08/10/2016 08:08 AM - TriggerAu

- Status changed from Needs Clarification to Closed

- % Done changed from 0 to 100

Closing this report out for now. If you find it is still occuring in the latest version of KSP please open a new report (and this one can be linked to it.) For best results, the wiki contains really useful info for when creating a report <http://bugs.kerbalspaceprogram.com/projects/ksp/wiki>.

You can also ask questions about the bug cleanup in the forum here:

<http://forum.kerbalspaceprogram.com/index.php?/topic/143980-time-to-clean-up-the-bug-tracker/> and tag @TriggerAu to get my attention

### Files

screenshot211.png	1.07 MB	05/25/2015	Comwarrior69
screenshot212.png	675 KB	05/25/2015	Comwarrior69
screenshot213.png	990 KB	05/25/2015	Comwarrior69