

Kerbal Space Program - Bug #4969

Removing Aerobrakes from "brake" action group has no effect

05/11/2015 03:38 PM - McSchwartz

Status:	Duplicate	Start date:	05/11/2015
Severity:	Low	% Done:	100%
Assignee:			
Category:	Controls and UI		
Target version:			
Version:	1.0.1	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:			

Description

Suppose you had a plane with aerobrakes mounted on the top and bottom. You don't want the aerobrakes to deploy when you are applying brakes on the ground, as that would cause the bottom one to deploy and scrape against the ground.

Intuitively, you would try to remove the aerobrakes from the "brake" action group. However, this currently has no effect. The aerobrakes will STILL deploy when applying brakes, no matter what you do.

Current workaround is to hold on brakes before touchdown, and then manually right click on the aerobrake that you don't want to be deployed and retract it.

History

#1 - 05/11/2015 03:43 PM - McSchwartz

- Status changed from New to Duplicate

- % Done changed from 0 to 100

Sorry, this is a duplicate of Bug [#4932](#), I didn't see that it had already been reported.