

Kerbal Space Program - Bug #459

Tracking Station - Buttons are displayed incorrectly

03/19/2013 01:27 PM - Lomsor

<b>Status:</b>	Duplicate	<b>Start date:</b>	03/19/2013
<b>Severity:</b>	Petty	<b>% Done:</b>	100%
<b>Assignee:</b>	Lomsor		
<b>Category:</b>	Controls and UI		
<b>Target version:</b>	0.20		
<b>Version:</b>	0.19.1	<b>Language:</b>	English (US)
<b>Platform:</b>		<b>Mod Related:</b>	No
<b>Expansion:</b>			
<b>Description</b>			
The problem occurs when using 2560x1600 Resolution with and without full screen. The two buttons for end flight and fly ship are displayed too big and the end flight button is cut off by the end of the screen.  Tested it with lower resolutions and there it worked fine.			

History

#1 - 05/22/2013 08:19 PM - Lomsor

- Status changed from New to Duplicate
- Assignee set to Lomsor
- Target version set to 0.20
- % Done changed from 0 to 100

Lomsor wrote:

The problem occurs when using 2560x1600 Resolution with and without full screen.  
The two buttons for end flight and fly ship are displayed too big and the end flight button is cut off by the end of the screen.  
  
Tested it with lower resolutions and there it worked fine.

Bug still present in 0.20.0

Files

TS_Buttons2560x1600.jpg	239 KB	03/19/2013	Lomsor
settings.cfg	18 KB	03/19/2013	Lomsor
MAINBASE.txt	140 KB	03/19/2013	Lomsor