Kerbal Space Program - Bug #3888

crash on startup, no graphics shown

12/22/2014 02:01 PM - DFPercush

Status:	Closed		**Start date:**	12/22/2014
Severity:	Low		**% Done:**	100%
Assignee:				
Category:	Camera			
Target version:				
Version:	0.90		**Language:**	English (US)
Platform:	Windows		**Mod Related:**	No
Expansion:				

Description

Access violation reading from address 00000054 in 32-bit version and 00000080 in 64-bit version. Game generates a crash report before the graphics are initialized, showing a blank white window (the window is the size of the desktop, but has not gone fullscreen). This happens every time I start the game. This is a clean install via Steam, previous directory moved/deleted. Therefore there is no settings.cfg file present, nor has one been generated. No mods have been installed. Tried moving previous settings.cfg into folder, same result. Both KSP.exe and KSP_x64.exe exhibit the same behavior. My copy of KSP 0.25 still works. Attachment includes DxDiag.txt, output.log, buildID.txt, and several crash dumps from 32 and 64 bit versions.

History

#1 - 12/29/2014 02:20 AM - DFPercush

- Status changed from New to Need More Info

You can close this one out. It seems to be an issue with Steam downloading corrupt files. I ran an integrity check of local game cache and re-downloaded, and now it works. Sorry if this wasted anyone's time. I thought I had already tried that, but I wonder why it was corrupt in the first place? In any case, I don't think it's any issue with KSP itself.

#2 - 01/05/2015 03:28 AM - Dat_Pwen

- Status changed from Need More Info to Confirmed

- % Done changed from 0 to 10

DFPercush wrote:

> You can close this one out. It seems to be an issue with Steam downloading corrupt files. I ran an integrity check of local game cache and re-downloaded, and now it works. Sorry if this wasted anyone's time. I thought I had already tried that, but I wonder why it was corrupt in the first place? In any case, I don't think it's any issue with KSP itself.

No It's not KSP It's Steam but could be KSP's Developer's that have accidentally uploaded a corrupt vertion of KSP to Steam but anyways I hope this does'nt happen to anybody else.

#3 - 01/05/2015 10:05 AM - Squelch

- Status changed from Confirmed to Closed

- Severity changed from High to Low

- % Done changed from 10 to 100

There may well have been a mismatch of the updated files, so it's always worth running an integrity check before and after a download.

Closed on request.

Files

ksp_bug_report_20141222_{F376D687-BD41-4AAB-AA9F-C61F746377EFK}.zip   12/22/2014   DFPercush