

Kerbal Space Program - Bug #3831

I can't research in science mode

12/15/2014 04:48 AM - Pablogarra

Status: Closed	Start date: 12/15/2014
Severity: Low	% Done: 100%
Assignee:	
Category: Gameplay	
Target version:	
Version: 0.25	Language: English (US)
Platform: OSX	Mod Related: No
Expansion:	

Description

My problem is that I started a science mode, and when I have returned from Mun, I can't continue researching because the button of "research" isn't there.

Thanks.

History

#1 - 12/15/2014 05:51 PM - unseeingwhale

What resolution are you running KSP at?

#2 - 12/15/2014 06:12 PM - Squelch

- File #3831.PNG added

- Status changed from New to Need More Info

Assuming the image properties are correct. It has the size of 1280x800 which is higher than the lowest supported resolution.

I have set my windowed resolution to match, but there is a difference in the size of the elements that would indicate a scaling problem - see attached image.

I suspect that an image zoom available on some monitors, and driver suites, could be the cause. Please check that you do have the correct resolution set, and that zoom isn't on. I would also suggest that both your desktop and game resolutions match.

If the problem persists, please attach your logs.

#3 - 12/16/2014 10:52 AM - Pablogarra

- Status changed from Need More Info to Confirmed

- % Done changed from 0 to 10

Thanks, that was the problem.

#4 - 12/16/2014 11:01 AM - jonny

- Status changed from Confirmed to Resolved

- % Done changed from 10 to 100

#6 - 07/17/2016 09:18 AM - TriggerAu

- Status changed from Resolved to Closed

Files

Captura de pantalla 2014-12-15 a la(s) 11.33.25.png	235 KB	12/15/2014	Pablogarra
#3831.PNG	363 KB	12/15/2014	Squelch