Kerbal Space Program - Bug #353

VAB 5 degree orientation key combination not working correctly with numpad

03/11/2013 04:26 PM - Xellith

Status:	Not a Bug		**Start date:**	03/11/2013
Severity:	Petty		**% Done:**	0%
Assignee:				
Category:	Controls and UI			
Target version:				
Version:	0.19.1		**Language:**	English (US)
Platform:	Any		**Mod Related:**	No
Expansion:				

Description

What happens: Holding shift to change part orientation in the VAB by 5 degree incriments does not work when the keys are set to Numpad keys.
How to reproduce: Change your VAB option keys from AWSD (etc) to Numpad 8, Numpad 5 (etc) and then hold shift and press the numpad key you have set.

Notes:
Setting the secondary keys to AWSD allows shift+AWSD to change the orientation of the part correctly. (So thats a workaround at this moment)
My config file is avaliable for you to try.
Happens in the VAB and the SPH.

History

#1 - 03/24/2013 07:35 AM - sal_vager

- Status changed from New to Not a Bug

- % Done changed from 0 to 100

- Version set to 0.19.1

- Platform Any added

Unable to reproduce, tested in the Linux build, Ubuntu 12.04

Setting the editor part rotation keys to the numpad and then using Shift for 5 degree increments worked fine.

Note, numlock was disabled.

Files

settings.cfg	17 KB	03/11/2013		Xellith
output_log.txt	97.5 KB	03/11/2013		Xellith