# Kerbal Space Program - Bug #306

## Chase camera not available below 2km

03/07/2013 02:37 PM - vexx32

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|---|---|---|---|
| **Status:** | Not a Bug | **Start date:** | 03/07/2013 |
| **Severity:** | Very Low | **% Done:** | 0% |
| **Assignee:** | | | |
| **Category:** | Gameplay | | |
| **Target version:** | | | |
| **Version:** | 0.19 | **Language:** | English (US) |
| **Platform:** | Any | **Mod Related:** | No |
| **Expansion:** | | | |

**Description**

The Chase camera is not in the list of available camera views when cycling through them under 2km altitude. However, the Orbital view seems to be, which is illogical. The Oribtal view at this altitude does appear to behave similarly to the Chase cam, however, so I'm uncertain if it's simply a case of mislabeling the Chase camera as Orbital in the restricted sub-2km list.

### History

**#1 - 03/10/2013 09:50 AM - zarakon**

It is definitely chase cam mislabeled as orbital.  I use it all the time for flying planes

**#2 - 10/25/2013 05:31 PM - sr**

*- Version set to 0.19*

*- Platform Any added*

This seems to have been fixed in the meantime; at least I get a chase cam when I cycle through the cameras with 'v'.

Could you please verify if this is still an issue for you with 0.22?

**#3 - 10/25/2013 06:29 PM - vexx32**

*- Status changed from New to Not a Bug*

*- % Done changed from 0 to 100*

It appears to be fixed, aye.