

Kerbal Space Program - Bug #28687

The new Mun arch lights are somehow affecting the mun surface in Map Mode to a major degree

01/16/2023 03:37 AM - Anth12

Status:	New	Start date:	01/16/2023
Severity:	Low	% Done:	0%
Assignee:			
Category:	Visual FX		
Target version:	1.12.5		
Version:	1.12.5	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:	Core Game		

Description

GOG 1.12.5 Clean Install no mods no DLCs

How to reproduce:

1. Have a craft or kerbal on the arch.
2. QuickSave
3. QuickLoad
4. Go to Map Mode and zoom in until it shows up

Thanks goes to someone on the ksp reddit discord server for finding it.

Files

screenshot0.png	2.45 MB	01/16/2023	Anth12
Graphical Glitch QS Mun Arch.sfs	193 KB	01/16/2023	Anth12