

Kerbal Space Program - Bug #28605

Funds display shows wrong amount on VAB entry

01/21/2022 03:39 PM - GesChen

Status:	New	Start date:	01/21/2022
Severity:	Low	% Done:	0%
Assignee:			
Category:	Graphics		
Target version:			
Version:	1.12.3	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:	Core Game		

Description

The funds display in the VAB (bottom left) shows the wrong fund amount when I enter the VAB (No parts placed). It is rectified when I place and remove any part, but it is still a problem.

To recreate:

1. Clear the VAB of any ships
2. Load or create a ship in the SPH
3. Leave the SPH (Don't save)
4. Enter the VAB

The fund amount is not 0, even though there is no ship in the VAB

Files

Screenshot 2022-01-21 103630.png

2.58 MB

01/21/2022

GesChen