

Kerbal Space Program - Bug #28579

Full SAS / Kerbal XP bug

11/17/2021 10:19 PM - Dynhus

Status:	New	Start date:	11/17/2021
Severity:	Low	% Done:	0%
Assignee:			
Category:	Settings		
Target version:			
Version:	1.12.2	Language:	Français (French)
Platform:	Windows	Mod Related:	No
Expansion:	Core Game		

Description

I noticed 2 bugs whith game creation settings:

- In Sandbox/Science mode:

When I activate Kerbal XP and Full SAS (Sandbox_2.png), Full SAS doesn't seem to work (sandbox_3.png).

- In Career mode:

When I deactivate Kerbal XP (Career_2.png), it's as if this activates Full SAS (Career_3.png).
(we don't have this option in Career mode, but I don't know if it's normal)

In all other configurations with theses options, I didn't see any bugs.

I have 1.12.2.3167 version on GOG.

(sry for my bad english, i hope this is understandable ^^)

History

#1 - 11/28/2021 10:32 PM - goufalite

Nice find in sandbox ;)

In career this is sorta normal, with kerbal XP disabled every kerbal (and apparently every probe) has full SAS.

SAS has always been inconsistent in KSP and the last time they tried to fix it in 1.11.1 it went bad... I suppose a MM patch to put full SAS on all probes should do the trick.

Files

File Name	Size	Date	Author
Career_2.png	474 KB	11/17/2021	Dynhus
Career_1.png	1.36 MB	11/17/2021	Dynhus
Sandbox_1.png	1.13 MB	11/17/2021	Dynhus
Career_3.png	949 KB	11/17/2021	Dynhus
Sandbox_3.png	1020 KB	11/17/2021	Dynhus
Sandbox_2.png	437 KB	11/17/2021	Dynhus