

Kerbal Space Program - Bug #28573

Training scenario-Intermediate Construction missing engine

10/31/2021 01:50 PM - tdriver

Status:	New	Start date:	10/31/2021
Severity:	Low	% Done:	0%
Assignee:			
Category:	Tutorials		
Target version:			
Version:	1.12.2	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:	Core Game		

Description

After adding the 5 fuel tanks, you're asked to add the LV-T45 swivel engine, but there are no engines in the part selector. Cannot continue this tutorial.
This is in stock game, no mods.

History

#1 - 01/30/2022 09:11 PM - awnied

Experiencing this issue in January 2022; can't continue progress on game because I can't get through this part of the tutorial.

These three issues together seem to describe the same problem:

- Issue [#28436](https://bugs.kerbalspaceprogram.com/issues/28436) - <https://bugs.kerbalspaceprogram.com/issues/28436>
- Issue [#28573](https://bugs.kerbalspaceprogram.com/issues/28573) - <https://bugs.kerbalspaceprogram.com/issues/28573>
- Issue [#28415](https://bugs.kerbalspaceprogram.com/issues/28415) - <https://bugs.kerbalspaceprogram.com/issues/28415>

I attempted the workarounds discussed in the below two threads but neither worked for me:

- <https://forum.kerbalspaceprogram.com/index.php?/topic/204356-parts-not-loading-in-tutorial/&tab=comments>
- <https://forum.kerbalspaceprogram.com/index.php?/topic/203608-support-3rd-tutorial-intermediate-construction-missing-hopper-vehicle/>

Files

Screenshot 2021-10-31 074838.jpg	192 KB	10/31/2021	tdriver
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