

Kerbal Space Program - Bug #28019

[1.12] Rotating Docking Ports dont let autostruts pass through them and suggestion

06/23/2021 10:41 PM - Anth12

Status:	New	Start date:	06/24/2021
Severity:	Low	% Done:	0%
Assignee:			
Category:	Parts		
Target version:			
Version:	1.11.1	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:	Core Game		

Description

Add lock/unlock to rotation to let the autostrut though like robotics.

History

#1 - 06/23/2021 10:42 PM - Anth12

through