

## Kerbal Space Program - Bug #2034

### Part info in editor is bugged with more than 2 resources.

01/13/2014 10:20 AM - cybutek

<b>Status:</b>	Closed	<b>Start date:</b>	01/13/2014
<b>Severity:</b>	Normal	<b>% Done:</b>	100%
<b>Assignee:</b>			
<b>Category:</b>	Controls and UI		
<b>Target version:</b>			
<b>Version:</b>	0.23	<b>Language:</b>	English (US)
<b>Platform:</b>	Any	<b>Mod Related:</b>	No
<b>Expansion:</b>			

#### Description

If a part contains more than 2 resources, it will cause a UI bug in the editor with the part info panel.

To replicate:

Edit a part so that it contains 3 or more resources and you will experience the bug by hovering your mouse over the part in the VAB/SPH parts list.

[EXC 16:13:24.933] ArgumentException: Argument is out of range.  
Parameter name: index

Is spammed every frame in which the mouse is hovering over the part in the parts list.

#### History

##### #1 - 07/11/2014 09:20 PM - TaranisElsu

Duplicate of <http://bugs.kerbalspaceprogram.com/issues/1989> ?

##### #2 - 07/17/2016 09:25 AM - TriggerAu

- Status changed from New to Needs Clarification

##### #3 - 08/08/2016 12:53 PM - TriggerAu

- Status changed from Needs Clarification to Closed

- % Done changed from 0 to 100

Closing this report out for now. If you find it is still occurring in the latest version of KSP please open a new report (and this one can be linked to it.) For best results, the wiki contains really useful info for when creating a report <http://bugs.kerbalspaceprogram.com/projects/ksp/wiki>.

You can also ask questions about the bug cleanup in the forum here:

<http://forum.kerbalspaceprogram.com/index.php?/topic/143980-time-to-clean-up-the-bug-tracker/> and tag @TriggerAu to get my attention