

## Kerbal Space Program - Bug #17981

### Missing space in contract completion dialog for rendezvous around Ike - "Ikewas"

03/11/2018 05:33 AM - jclovis3

<b>Status:</b>	Ready to Test	<b>Start date:</b>	03/11/2018
<b>Severity:</b>	Low	<b>% Done:</b>	80%
<b>Assignee:</b>			
<b>Category:</b>	Spelling/Grammar/Localization		
<b>Target version:</b>	1.12.0		
<b>Version:</b>	1.4.0	<b>Language:</b>	English (US)
<b>Platform:</b>	Linux, Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>	Core Game		

#### Description

Upon completion of rendezvous maneuver in orbit of Ike (contract mission) the completion dialog is missing a space after "Ike" and before "was" resulting in "Ikewas" being displayed. This could be the result of string concatenation that combines the variable for planet name with the remaining literal string where the space was left out in the later.

Unmodded version 1.4.0.2077  
Language: English

#### History

##### #1 - 03/11/2018 05:23 PM - Nebbie

- Status changed from New to Confirmed
- % Done changed from 0 to 10
- Platform Linux added

Been like that since 1.2 I think. "Munwas" etc.

##### #2 - 03/12/2018 08:38 PM - jack\_mustang

Nebbie wrote:

Been like that since 1.2 I think. "Munwas" etc.

Yes, I can at least confirm it affects 1.3.1. There are a few other strings in the same fashion.

##### #3 - 03/15/2018 11:43 PM - jclovis3

- Expansion Core Game added

##### #5 - 06/24/2021 11:00 PM - victorr

- Status changed from Confirmed to Ready to Test
- Target version set to 1.12.0
- % Done changed from 10 to 80

We have made some changes in this last 1.12.0 release and would like some feedback on this issue. Thanks.

#### Files

String missing space in contract completion_02.png	8.34 KB	03/11/2018	jclovis3
String missing space in contract completion_01.png	114 KB	03/11/2018	jclovis3