

Kerbal Space Program - Bug #1635

Unmanned pod, crew report

10/26/2013 07:10 PM - Ekareya

Status:	Closed	Start date:	10/26/2013
Severity:	Very Low	% Done:	100%
Assignee:			
Category:	Gameplay		
Target version:			
Version:	0.22	Language:	English (US)
Platform:	Win32	Mod Related:	No
Expansion:			

Description

If you make a ship with a command pod, but you don't put any kerbal inside. you can still issue crew report. tested with command pod Mk1 and Mk1 cockpit in career mode.

History

#1 - 10/27/2013 01:48 PM - Kerolyov

- Status changed from New to Confirmed
- % Done changed from 0 to 10

I can confirm this if you have a probe core and unmanned m1 command pod then you can generate crew reports from the Mk1 command pod but not from a command pod on its own.

#2 - 07/27/2015 06:05 PM - Squelch

- Platform Win32 added
- Platform deleted (Windows)

#3 - 07/17/2016 09:36 AM - TriggerAu

- Status changed from Confirmed to Needs Clarification
- % Done changed from 10 to 0

#4 - 08/07/2016 12:38 PM - TriggerAu

- Status changed from Needs Clarification to Closed
- % Done changed from 0 to 100

Closing this report out for now. If you find it is still occurring in the latest version of KSP please open a new report (and this one can be linked to it.) For best results, the wiki contains really useful info for when creating a report <http://bugs.kerbalspaceprogram.com/projects/ksp/wiki>.

You can also ask questions about the bug cleanup in the forum here:

<http://forum.kerbalspaceprogram.com/index.php?/topic/143980-time-to-clean-up-the-bug-tracker/> and tag @TriggerAu to get my attention

Files

2013-10-27_00001.jpg	165 KB	10/26/2013	Ekareya
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