

Kerbal Space Program - Bug #14467

Glowing white patch on flag decal spot of A.G.U. (claw) and Mk1-2 Command Pod

03/22/2017 04:09 PM - swjr-swis

Status:	Closed	Start date:	03/22/2017
Severity:	Very Low	% Done:	100%
Assignee:			
Category:	Buildings		
Target version:			
Version:	1.2.2	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:			

Description

1.2.2.1622 x64 Win x64

Editor: the part thumbnails of the A.G.U. (the claw) and Mk1-2 Command Pod show a glowing white patch on the spot where the flag decal is normally applied. Other parts do not have this issue.

History

#1 - 08/25/2017 06:29 AM - swjr-swis

This was resolved in 1.3.0 already (and remains resolved in 1.3.1pre), but since it was never confirmed, I can't mark it resolved myself.

Please someone mark this one resolved.

#2 - 08/25/2017 06:43 AM - bewing

- Status changed from New to Resolved

- % Done changed from 0 to 100

#3 - 06/21/2018 11:24 PM - joshua.collins

- Status changed from Resolved to Closed

Files

screenshot68.png	3.31 MB	03/22/2017	swjr-swis
screenshot69.png	3.27 MB	03/22/2017	swjr-swis