Kerbal Space Program - Bug #13987

Game settings, except for the input settings, reset to defaults between game launches

03/02/2017 01:57 PM - Fifi

Status:	New	**Start date:**	03/02/2017
Severity:	High	**% Done:**	0%
Assignee:			
Category:	Application		
Target version:			
Version:	1.2.2	**Language:**	English (US)
Platform:	Linux	**Mod Related:**	No
Expansion:			

Description

Game settings, except for the input settings (which is kinda strange), reset to defaults between game launches.
I tried deleting the settings file and verifying the game files integrity using Steam.
I have no mods installed.

PS. Is there any way of changing the default settings until the bug will be fixed? I guess if I ever need default ones, I can just redownload the game cause my internet connection is quite fast. Setting everything up every time I launch the game is a bit tiresome.

History

#1 - 03/03/2017 07:14 PM - AlffromKerbal

I **cannot** confirm this using Linux Mint 18.1. Only checked by changing resolution.

If changing your resolution settings are keeping aswell, tell which (some) settings are not to help reproduce.
If your resolution settings are affected by the problem, you can try to change them in the settings.cfg file (aswell as other configurations).

#2 - 03/12/2017 12:04 PM - gfrodo

Please check whether the files in your KSP install directory and in ~/.config/unity3d have write permissions by your user.

#3 - 03/16/2017 12:33 AM - Fifi

I haven't checked the ~/.config/unity3d directory, I will verify it. Thank you.

#4 - 03/17/2017 11:06 AM - psycho_zs

Show output of 'locale'
It sounds suspiciously like #6017

#5 - 03/22/2017 04:51 PM - Fifi

```
LANG=pl_PL.utf8
LC_CTYPE="pl_PL.utf8"
LC_NUMERIC="pl_PL.utf8"
LC_TIME="pl_PL.utf8"
LC_COLLATE="pl_PL.utf8"
LC_MONETARY="pl_PL.utf8"
LC_MESSAGES="pl_PL.utf8"
LC_PAPER="pl_PL.utf8"
LC_NAME="pl_PL.utf8"
LC_ADDRESS="pl_PL.utf8"
LC_TELEPHONE="pl_PL.utf8"
LC_MEASUREMENT="pl_PL.utf8"
LC_IDENTIFICATION="pl_PL.utf8"
LC_ALL=
```

#6 - 03/22/2017 04:56 PM - Fifi

So the potential fix would be setting the locale to default, using LC_ALL=C variable on launch?

I'll try it if gfrodo's method won't work (I'm currently checking it).

#7 - 03/22/2017 05:03 PM - Fifi

Ok, I have write permissions for the files mentioned by gfrodo, so I'll try setting KSP locale to default now.

#8 - 03/22/2017 05:07 PM - Fifi

Setting locale to default for the game, by using LC_ALL=C Steam launch option, solved the issue.

Files

KSP.log	233 KB	03/02/2017	Fifi