

Kerbal Space Program - Bug #13865

Spaceplanes not controllable after quickload

02/18/2017 06:57 PM - Numerlor

Status:	Confirmed	Start date:	02/18/2017
Severity:	Low	% Done:	10%
Assignee:			
Category:	Physics		
Target version:			
Version:	1.2.2	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:			

Description

After quicksaving few hunder meters above ground and quickloading after that renders spaceplanes unctonrollable, I think it is is issue with physics engine not loading up fust enough

Files

quicksave.sfs	2.11 MB	02/18/2017	Numerlor
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