# Kerbal Space Program - Bug #13520

# Vessel classified as type "Space Object" has no comms access

01/04/2017 10:22 AM - blakemw

Status: New Start date: 01/04/2017 % Done: Severity: Low 0% Assignee: Category: Gameplay Target version: Version: 1.2.2 Language: English (US) Platform: Linux Mod Related: No

**Expansion:** 

## Description

#### Issue:

A vessel with type "Space Object" will have no comms access, the comms box shows as empty. Switching away from the vessel and back to it is necessary to manifest this issue.

### How to reproduce:

- 1. Have a vessel with power and an antenna with full access to CommNet
- 2. Dock it to an Asteroid using an Advanced Grabbing Unit
- 3. Rename the vessel (i.e. using the probe core context menu), setting the type as "Space Object"
- 4. Switch to the tracking station
- 5. Switch back to the vessel, it will now show no comms capability
- 6. Rename the vessel, setting the type as something other than "Space Object"
- 7. Switch to the tracking station
- 8. Switch back to the vessel, it will once again have comms capability

## **Expected Behaviour:**

It would be expected that merely changing the type of a vessel would not determine whether or not it has comms access.

### Files

space object no comms.jpg 65.7 KB 01/04/2017 blakemw

04/23/2024 1/1