

## Kerbal Space Program - Bug #13494

### Don't automatically change vessel type after launch

12/27/2016 03:07 PM - jd284

<b>Status:</b>	New	<b>Start date:</b>	12/27/2016
<b>Severity:</b>	Low	<b>% Done:</b>	0%
<b>Assignee:</b>			
<b>Category:</b>	Gameplay		
<b>Target version:</b>			
<b>Version:</b>	1.2.2	<b>Language:</b>	English (US)
<b>Platform:</b>	Linux	<b>Mod Related:</b>	No
<b>Expansion:</b>			

#### Description

For launch, it's often convenient when the vessel type is set automatically.

However, it's very annoying when my space station regularly gets reconfigured to "plane" whenever I dock a SSTO with cockpit that has "vesselType = Plane".

So please don't automatically change the vessel type after a vessel has launched.