

Kerbal Space Program - Bug #13409

1.2.2 strut origin ends no longer highlight

12/11/2016 01:23 AM - Mjorjim

Status:	Duplicate	Start date:	12/11/2016
Severity:	Low	% Done:	100%
Assignee:			
Category:	Controls and UI		
Target version:			
Version:	1.2.2	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:			

Description

This makes it very hard indeed to find and select the strut ends now.

History

#1 - 12/11/2016 06:01 PM - AlffromKerbal

- Status changed from New to Duplicate
- % Done changed from 0 to 100

See [#13394](#), though it's targeted at linux.