

Kerbal Space Program - Bug #13396

Cannot independently retract landing legs

12/09/2016 05:35 AM - societyblind

Status:	Confirmed	Start date:	12/09/2016
Severity:	Low	% Done:	10%
Assignee:			
Category:	Controls and UI		
Target version:			
Version:	1.1.2	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:			

Description

Landing legs and landing gear applied symmetrically all retract / extend together even when right clicking on one of them and selecting the extend / retract button
Pre 1.0 versions allowed independent motion of all landing legs if right clicked.

History

#2 - 08/16/2017 07:02 AM - bewing

- Status changed from New to Confirmed

- % Done changed from 0 to 10