

Kerbal Space Program - Bug #13325

Fairings not affected by building shadows

11/28/2016 04:07 PM - DoubleDimensional

| | | | |
|------------------------|---------|---------------------|--------------|
| Status: | Closed | Start date: | 11/28/2016 |
| Severity: | Low | % Done: | 100% |
| Assignee: | | | |
| Category: | Camera | | |
| Target version: | | | |
| Version: | 1.2.1 | Language: | English (US) |
| Platform: | Windows | Mod Related: | No |
| Expansion: | | | |

Description

Near Sunset at KSC, the VAB shadow covers your rocket, but it doesn't cause a shadow on fairings.

History

#1 - 06/25/2019 03:30 PM - Robert.Keech

- Status changed from New to Updated
- % Done changed from 0 to 10

Issue no longer occurs

#2 - 06/25/2019 03:30 PM - Robert.Keech

- Status changed from Updated to Resolved
- % Done changed from 10 to 100

#3 - 06/25/2019 05:44 PM - chris.fulton

- Status changed from Resolved to Closed

Files

| | | | |
|----------------------|---------|------------|-------------------|
| 20161013174048_1.jpg | 67.9 KB | 11/28/2016 | DoubleDimensional |
| 20161013174057_1.jpg | 53.1 KB | 11/28/2016 | DoubleDimensional |