

Kerbal Space Program - Bug #13309

ModuleParachute: autoCutSpeed value is ignored

11/25/2016 11:05 AM - Anonymous

Status:	New	Start date:	11/25/2016
Severity:	Normal	% Done:	0%
Assignee:			
Category:	Parts		
Target version:			
Version:	1.2.1	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:			

Description

Setting autoCutSpeed does not seem to have an effect on the parachute's behavior. The parachute is not cut even after reaching that speed and only disappears after the vessel comes to a stop.