

Kerbal Space Program - Bug #13161

API: Certain event types don't trigger GameEvents.onEditorPartEvent

11/01/2016 07:52 AM - rspeed

Status:	New	Start date:	11/01/2016
Severity:	Normal	% Done:	0%
Assignee:			
Category:	Plugins/Add-Ons		
Target version:			
Version:	1.2.0	Language:	English (US)
Platform:	OSX	Mod Related:	No
Expansion:			
Description			
Callbacks to onEditorPartEvent aren't ever triggered for the PartCreated or PartTweaked event types.			

History

#1 - 11/02/2016 01:06 AM - rspeed

Update: I was wrong about PartCreated. If the callback is registered in OnAwake the PartCreated event is indeed triggered. So presumably the event occurs before OnSetup is called.