

Kerbal Space Program - Feedback #13068

[Suggestion] Add flags to fairings

10/21/2016 04:30 AM - Benji13

<b>Status:</b>	Ready to Test		
<b>Severity:</b>	Normal		
<b>Assignee:</b>			
<b>Category:</b>	Parts		
<b>Target version:</b>	1.10.1		
<b>Version:</b>	1.2.0		
<b>Platform:</b>	Linux, OSX, Windows		
<b>Expansion:</b>	Core Game	<b>Language:</b>	English (US)
		<b>Mod Related:</b>	No
<b>Description</b>			
It wold be great if there was a toggleable option for fairings to have a flag or two (like command pods). Would look really nice.			

History

- #1 - 01/28/2019 09:43 PM - Nebbie
- Category changed from Buildings to Parts
  - Expansion Core Game added

Definitely.

- #3 - 10/01/2020 11:39 PM - victorr
- Status changed from New to Ready to Test
  - Target version set to 1.10.1

We've made some changes recently and would like your feedback on this. Thanks.

Files

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