Kerbal Space Program - Bug #13039

Issue: KSP Freezes on Save

10/19/2016 12:45 AM - gjdaley

Status:	Closed		**Start date:**	10/19/2016
Severity:	Normal		**% Done:**	100%
Assignee:				
Category:	Application			
Target version:				
Version:	1.2.0		**Language:**	English (US)
Platform:	Windows		**Mod Related:**	No
Expansion:				

Description

Replicate: Attempting to save the game while in a craft (stationary) freezes the game. Hitting escape allows the game to resume functioning but the save didn't complete (verified by looking at the list of available saves under the "load" screen")

Version: 1.2.0.1586 Windows Player 32bit

History

#1 - 10/19/2016 01:11 AM - Nebbie

- Status changed from New to Need More Info

Does this happen every time? I've never experienced problems being able to save while in a stationary craft on Linux, and I'd think this would've been reported by now on Windows. If it happened just once, you should provide logs, and if it happens in a very specific situation (like more than just a stationary craft), you should describe that.

The devs are going to need a bit more info unless you meant that this is always replicable.

#2 - 10/19/2016 01:26 AM - gjdaley

- Status changed from Need More Info to Updated

- % Done changed from 0 to 10

This error was related to missing files on steam install. Deleting game folder and re-installing corrected the issue.

Please close this issue.

#3 - 10/19/2016 11:45 AM - sal_vager

- Status changed from Updated to Closed

- % Done changed from 10 to 100