

Kerbal Space Program - Bug #12915

Tutorial contains misconception

10/09/2016 03:38 AM - qw3rty01

Status:	Closed	Start date:	10/09/2016
Severity:	Very Low	% Done:	100%
Assignee:			
Category:	Gameplay		
Target version:	1.2.1		
Version:	1.1.3	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:			

Description

During the tutorial of sub-orbital flight on the "hold steady" dialogue, Gene Kerman says the following phrase: "As we get up to these higher speeds, you might start to see some heat from atmospheric friction.", however this is a misconception, and the heat is actually caused by compression (more info at https://en.wikipedia.org/wiki/Adiabatic_process#Adiabatic_heating_and_cooling).

History

#2 - 10/21/2016 08:48 PM - TriggerAu

- Status changed from New to Being Worked On
- Assignee set to TriggerAu
- % Done changed from 0 to 30

Good spot. I recall going through looking for those and thought we had removed the friction references. thanks

#3 - 11/02/2016 06:31 AM - JPLRepo

- Status changed from Being Worked On to Ready to Test
- Assignee deleted (TriggerAu)
- Target version set to 1.2.1
- % Done changed from 30 to 80

#4 - 12/02/2016 08:30 AM - JPLRepo

- Status changed from Ready to Test to Closed
- % Done changed from 80 to 100

Files

misconception.jpg	320 KB	10/09/2016	qw3rty01
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