

Kerbal Space Program - Bug #1263

Some textures fail to load

09/02/2013 07:02 AM - BAIZOR

Status:	Closed	Start date:	09/02/2013
Severity:	High	% Done:	100%
Assignee:			
Category:	Camera		
Target version:			
Version:	0.21.1	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:			

Description

Some textures fail to load when installed many mods.

In 20 version it was ok. But in 21, when I installed +1 any mode (I have many mods before), KSP can't load some textures from other mods.

At the screenshot are white object in the list, and many white object in the build.

History

#1 - 09/02/2013 10:40 AM - sr

- Status changed from New to Closed

- % Done changed from 0 to 100

This bug tracker can't really deal with mod issues or mod interaction issues, as they are not created or maintained by the KSP core developers. Can you see if the problem persists in a clean install, and please open a new ticket if so?

With this ticket we unfortunately can't really help you.

Files

KSP.log	644 KB	09/02/2013	BAIZOR
screenshot0.png	1.06 MB	09/02/2013	BAIZOR