

Kerbal Space Program - Bug #1223

Gear functionality inverted from expected state

08/21/2013 02:30 PM - FredMSloniker

Status:	Closed	Start date:	08/21/2013
Severity:	Low	% Done:	100%
Assignee:			
Category:	Controls and UI		
Target version:			
Version:	0.21.1	Language:	English (US)
Platform:	Linux, OSX, Windows	Mod Related:	No
Expansion:			

Description

When I launch a rocket, the gear light is on, but as the gear is up, presumably the light should be off. Furthermore, in order to deploy landing legs, I need to use the action group 'raise landing gear', while stowing them uses the action group 'lower landing gear'. (The right-click action is labeled correctly.)

History

#1 - 07/17/2016 09:24 AM - TriggerAu

- Status changed from New to Needs Clarification

#2 - 07/17/2016 10:35 PM - Claw

- Status changed from Needs Clarification to Closed

- % Done changed from 0 to 100

- Platform Linux, OSX, Windows added

- Platform deleted (Any)

Fixed, 1.1.3