

## Kerbal Space Program - Bug #1178

### "Transparent" water on Kerbin

08/05/2013 01:56 AM - Cesrate

<b>Status:</b>	Closed	<b>Start date:</b>	08/05/2013
<b>Severity:</b>	Normal	<b>% Done:</b>	100%
<b>Assignee:</b>			
<b>Category:</b>	Camera		
<b>Target version:</b>			
<b>Version:</b>	0.21	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>			

#### Description

My graphics setting is all-highest.

#### History

##### #1 - 10/20/2013 03:02 PM - sr

- Status changed from New to Need More Info

Is this still happening to you in 0.22? If yes, what graphics card and driver are you using?

##### #2 - 10/20/2013 10:18 PM - Cesrate

Haven't found yet.

##### #3 - 09/05/2014 11:18 AM - Squelch

- Status changed from Need More Info to Closed

- % Done changed from 0 to 100

Closing this as it hasn't been reported again since updates. Resolution cannot be verified due to too many variables.

#### Files

screenshot17.png	489 KB	08/05/2013	Cesrate
screenshot18.png	423 KB	08/05/2013	Cesrate