

Kerbal Space Program - Bug #1174

Game crash after craft breaking & quicksave load

08/02/2013 03:53 PM - MasterGir

Status: Closed	Start date: 08/02/2013
Severity: Low	% Done: 100%
Assignee:	
Category:	
Target version:	
Version: 0.21.1	Language: English (US)
Platform: Windows	Mod Related: No
Expansion:	

Description

I loaded a craft in orbit around the sun which suddenly fell apart.
I then loaded a quicksave which was around Duna, went to the space center, then loaded the sun craft again.
This time, the screen was blank except for a broken UI.
Loaded the quicksave again, went to the space center again, and the game crashed.

I'll include a video of the blank screen and crash.
<http://www.youtube.com/watch?v=RcDE00ray74>

History

#1 - 08/02/2013 04:35 PM - hermes47

- Status changed from New to Closed
- Severity changed from High to Low
- % Done changed from 0 to 100

The bug tracker is only for bugs arising in pure stock installs. As the log file provided shows use of mods, I am closing this bug. Have a look at the various forum threads for the mods you have installed for support.

Files

output_log.txt	1.23 MB	08/02/2013	MasterGir
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