

Kerbal Space Program - Bug #1160

undo using command-z not working properly

07/30/2013 12:02 PM - superpirson

Status:	Closed	Start date:	07/30/2013
Severity:	Normal	% Done:	100%
Assignee:			
Category:	Controls and UI		
Target version:			
Version:	0.21.1	Language:	English (US)
Platform:	OSX	Mod Related:	No
Expansion:			

Description

when I hit the undo button sequence (command-z on osx) in the vab or sph, I tend to get more undoing than just one step. occasionally, it will delete my entire vehicle, but sometimes it will just go back a couple of steps. after this first undo, i have also noticed that the game will undo even if i do not press the z button and only press the command button, however, if i then press the z button (without pressing command) it will no longer undo if i press command, and then require the sequence command-z again. this works both with and without mods, and is not new to ksp .21.1

possibly unrelated: I hear the system alert sound when i hit command-z

i speculate that the game is not registering the release of the z button after command z is pressed, and/or that the undo function is being run once per frame while command-z is pressed, and not just being run once.

specs: macbook pro (mid 2009)
ksp .21.1 with and without mods
osx 10.7.5
2.26 ghz core 2 duo
8gb system ram
NVIDIA GeForce 9400M 256 MB

History

#1 - 07/17/2016 09:24 AM - TriggerAu

- Status changed from New to Needs Clarification

#2 - 08/07/2016 12:07 PM - TriggerAu

- Status changed from Needs Clarification to Closed

- % Done changed from 0 to 100

Closing this report out for now. If you find it is still occurring in the latest version of KSP please open a new report (and this one can be linked to it.) For best results, the wiki contains really useful info for when creating a report <http://bugs.kerbalspaceprogram.com/projects/ksp/wiki>.

You can also ask questions about the bug cleanup in the forum here:

<http://forum.kerbalspaceprogram.com/index.php?/topic/143980-time-to-clean-up-the-bug-tracker/> and tag @TriggerAu to get my attention