

Kerbal Space Program - Feature #1159

Let Users Set Display Resolution Manually

07/30/2013 09:30 AM - illectro

Status: New	% Done: 0%
Severity: Unworthy	
Assignee:	
Category: Camera	
Target version:	
Platform: OSX	Mod Related: No
Expansion:	
Description KSP on OSX gives a terrible list of resolutions from the drop down, they're all 4:3 resolutions and only the lowest one actually fits comfortably on my MacBook Pro's retina display, I have to edit the config by hand if I want to get a sane resolution like 1280x720, can we move this into the UI?	

History

#1 - 08/07/2013 04:30 PM - Njs41

I think it should update with the window size so you don't have to manually enter it in.

#2 - 08/16/2013 08:03 AM - Ted

- Category set to 30