

Kerbal Space Program - Bug #1139

Drouge parachute un textured.

07/26/2013 12:24 PM - APHSpace

Status:	Closed	Start date:	07/26/2013
Severity:	Normal	% Done:	100%
Assignee:			
Category:	Parts		
Target version:			
Version:	0.21.1	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:			

Description

How to reproduce:

Fly a craft to any height
Deploy a "drogue" parachute
It will not have a texture on the parachute.

What happens:

When I deploy a drogue parachute the texture(s) do not load and cause it to be a complete black object.

Note:

I was able to replicate this issue for however long I want to do it.
It is just the texture that does not load, the part still affects airspeed and physics.

History

#1 - 07/27/2013 01:13 PM - zxcvb55

They seem fine on my end. Can you replicate this consistently? Has it only happened once, or does it happen every time you play the game? There are a few things to think about:

You might want to try a fresh install. If you're on Steam, deleting the drogue parachute part and then verifying the game cache may solve the problem.

This can also occur when the player alt-tabs at the initial loading screen for the game. I've seen many parts become black if I alt-tab (especially if I do it repeatedly).

#2 - 09/03/2013 12:20 PM - sr

Do you have mods installed? Some misbehave and cause some textures to not show as expected.

#3 - 09/03/2013 12:21 PM - sr

- Status changed from New to Need More Info

#4 - 09/05/2014 10:17 AM - Squelch

- Status changed from Need More Info to Closed

- % Done changed from 0 to 100

Closing due to lack of feedback and age.